Exam #2

10 MC PROBLEMS (#'s and Concepts) + 2 WRITTEN PROBLEMS



College of Science Department of Physics and Astronomy

You may not have any personal items with you at your seat during this exam.

Please make sure your phone is turned off, and you have put your phone in your backpack or purse at the front of the room. Turned off does not mean put on silent. It means off.

If you are found with a cell phone, tablet, or any device capable of taking pictures, videos, accessing the Internet, or communicating with other people during this test, and it is turned on and within your reach, you will be reported to the SAA for violating the Student Code of Conduct.

If you need to leave the room for any reason, including but not limited to using the restroom, after you start the test, your test is over. You will have to turn your test in before you leave the room and it will not be returned to you.



Ch 15: Simple Harmonic Motion (mass on a spring)

Using Newton's 2nd Law we found the 2nd order differential equation:

$$kx + m\frac{d^2x}{dt^2} = 0$$

 $x = A\cos(\omega t + \phi) \qquad \omega = \sqrt{\frac{k}{-1}}$

$$A = x_m$$

From the equation for displacement we can find velocity and acceleration: $v = \frac{dx}{dt} = -\omega A \sin(\omega t + \phi) \qquad a = \frac{d^2x}{dt^2} = -\omega^2 A \cos(\omega t + \phi)$

 ϕ shifts displacement at time = 0

$$\tan\phi = -\frac{v_0}{\omega x_0} \qquad A^2 =$$

$$A^{2} = x_{0}^{2} + \frac{v_{0}^{2}}{\omega^{2}}$$

$$E = KE + U = \frac{1}{2}mv^{2} + \frac{1}{2}kx^{2} = \frac{1}{2}kA^{2}$$

E is constant!

The solution for x is:

Ch 15: Simple Harmonic Motion (pendulums)



Simple Harmonic Motion

$$\begin{aligned} x(t) &= x_m \cos(\omega t + \phi) \\ \theta(t) &= \theta_m \cos(\omega t + \phi) \\ \frac{d\theta}{dt} &= -\omega x_m \sin(\omega t + \phi) \\ \frac{d\theta}{dt} &= -\omega \theta_m \sin(\omega t + \phi) \\ \frac{d\theta}{dt} &= -\omega^2 x_m \cos(\omega t + \phi) \\ \frac{d^2\theta}{dt^2} &= -\omega^2 \theta_m \cos(\omega t + \phi) \\ \frac{d^2\theta}{dt^2} &= -\omega^2 \theta_m \cos(\omega t + \phi) \end{aligned}$$

In SHM, the acceleration is proportional to the displacement but opposite sign. The proportionality is the square of the angular frequency.

$$\frac{d^2\theta}{dt^2} = -\omega^2 \theta(t)$$

Ch 16: transverse traveling wave

Displacement (y) versus position (x)



$$y(x,0) = y_{\max} \sin(kx)$$
 $k = \frac{2\pi}{\lambda}$

Spatially Periodic (repeats) : $k\lambda = 2\pi$

Temporally Periodic (repeats) : $\omega T = 2\pi$



Displacement versus time does not show "shape"

Description of traveling wave: mathematical



Velocity of particle (not wave velocity)

$$y(x,t) = y_m \sin(kx - \omega t)$$
$$v_t(x,t) = \frac{dy(x,t)}{dt} = -\omega y_m \cos(kx - \omega t) = u$$
$$|v_t(x,t)|_{\max} = \omega y_m = u_{\max}$$

Ch 16: Waves



Energy and Power of a wave:

$$\frac{dK}{dt} = \frac{1}{2} \mu v y_m^2 \omega^2 \cos^2(kx - \omega t) \qquad \Longrightarrow \qquad \left(\frac{dK}{dt}\right)_{avg} = \frac{1}{4} \mu v y_m^2 \omega^2$$
$$\left(\frac{dK}{dt}\right)_{avg} = \left(\frac{dU}{dt}\right)_{avg} \qquad \text{and} \qquad \left(\frac{dE}{dt}\right)_{avg} = \left(\frac{dK}{dt}\right)_{avg} + \left(\frac{dU}{dt}\right)_{avg}$$
$$P_{avg} = \left(\frac{dE}{dt}\right)_{avg} = \frac{1}{2} \mu v \omega^2 y_m^2 = \frac{1}{2} \left(\sqrt{\mu\tau}\right) (\omega y_m)^2$$

Interference of waves: Mathematics

when two waves pass through each other
→ they do not disrupt each other
→ resulting wave is algebraic sum

$$y'(x,t) = y_1(x,t) + y_2(x,t)$$

For two waves w/ same k, ω and relative ϕ

$$y_{1}(x,t) = y_{m} \sin(kx - \omega t) + y_{m} \sin(kx - \omega t + \phi)$$

$$y_{tot}(x,t) = y_{m} \sin(kx - \omega t) + y_{m} \sin(kx - \omega t + \phi)$$

$$= y_{m} [\sin(kx - \omega t) + \sin(kx - \omega t + \phi)]$$
amplitude traveling wave along +x direction
Maximal Constructive: $\phi = n(2\pi)$
Maximal Destructive: $\phi = (n + \frac{1}{2})(2\pi)$



Standing Waves

Here, two sinusoidal waves with same wavelength travel in <u>opposite</u> directions (same $|v_{wave}|$)

 $y_1(x,t) = y_m \sin(kx - \omega t)$ $+ y_2(x,t) = y_m \sin(kx + \omega t)$

$$y_{tot}(x,t) = y_m \sin(kx - \omega t) + y_m \sin(kx + \omega t)$$

= $2y_m \sin(kx) \cos(\omega t)$
amplitude Oscillating term
at position x in time

 $\sin \alpha + \sin \beta = 2\sin\left(\frac{1}{2}(\alpha + \beta)\right)\cos\left(\frac{1}{2}(\alpha - \beta)\right)$ $\alpha = (kx - \omega t) \qquad \& \qquad \beta = (kx + \omega t)$



<u>Points in space</u> where there is

Destructive Interference

Amplitude is zero when:

 $kx = \pi \bullet n$ n = 0, 1, 2, 3, ...

Nodes
$$x = n \frac{\lambda}{2}$$



Standing Waves: Resonant frequencies

Frequencies at which standing waves are produced are the Resonant Frequencies



Resonant frequencies are given by n and properties of system (length, tension, and mass density)



Ch. 17: Sound



Standing Waves in Pipes

A sound wave in a pipe has a node at a closed end and an antinode at an open end (displacement NOT pressure)





A pipe open on both ends is like a string fixed at both ends

$$f_n = \frac{v}{\lambda} = \frac{v}{2L}n$$
$$n = 1, 2, 3, 4...$$

$$n = 1$$
 $\lambda = 4L$

$$n = 3$$
 $\lambda = 4L/3$

$$n = 5$$
 $\lambda = 4L/5$



A pipe open on one end is $f_n = \frac{v}{\lambda} = \frac{v}{4L}n$ n = 1, 3, 5, 7...

Only odd harmonics

Intensity

$$I = \frac{P_{avg}}{A} = \frac{1}{2}\rho v\omega^2 s_m^2 = \frac{1}{2}\frac{\left(\Delta p_m\right)^2}{\rho v}$$

For a point source that emits sound equally in all directions (isotropically) what is the area the sound passes through?

Area of a sphere:
$$A = 4\pi r^2$$

$$I = \frac{P_{avg}}{A} = \frac{P_{source}}{4\pi r^2}$$



The sound level is given by:
$$\beta = (10 \text{ dB}) \log \left(\frac{I}{I_0}\right)$$
 $I_0 = 10^{-12} W / m^2$



We can use the formula for the general Doppler effect that accounts for both movements:

- The plus and minus signs depend on which way the detector and source are moving relative to each other
 - top sign is towards and bottom sign is away
- The velocities are relative to the velocity of air (i.e. the resting medium is the reference frame)
- *f* is always the frequency emitted by the source