

Lecture 8

1

Higher-order integration methods

trapezoidal rule based on straight line segments

Simpson rule based on quadratics

can use higher-order rules,

fitting $f(x)$ w/ cubics, quartics, etc.

General form of trap. rule &

Simpson rule is

$$\int_a^b f(x) dx \approx \sum_{k=1}^N w_k f(x_k)$$

x_k are positions of sample points

& w_k are weights

For trap. rule, x_k are uniformly spaced, 1st & last weights are $\frac{1}{2}$ in between are 1

(2)

Simpson rule has
 weights $\frac{1}{3}$ for 1st & last
 & weights in between alternate
 between $\frac{4}{3}$ & $\frac{2}{3}$

Higher-order rules have same idea:
 fit to some polynomial +
 integrate to get weights w_k
 that multiply samples f(x_k)

Weights up to quartic order

<u>Degree</u>	<u>polynomial</u>	<u>coefficients</u>
1 (trap.)	line	$\frac{1}{2}, 1, \dots, 1, \frac{1}{2}$
2 (Simpson)	quadratic	$\frac{1}{3}, \frac{4}{3}, \frac{2}{3}, \dots, \frac{1}{3}$
3	cubic	$\frac{3}{8}, \frac{9}{8}, \frac{9}{8}, \frac{3}{4}, \frac{9}{8}, \frac{9}{8}, \frac{3}{8}$
4	quartic	$\frac{14}{45}, \frac{64}{45}, \frac{8}{15}, \frac{64}{45}$

(3)

Higher-order integration rules
are called Newton-Cotes formulas

Can do better...

trap. rule is exact for straight lines

Simpson rule is exact for quadratics

If we have N sample points, then
we can just fit an $N-1$ degree
polynomial to the whole interval

\Rightarrow resulting method will be exact
for $N-1$ degree or lower polynomials.

Can do even better

been using uniformly spaced sample
points. Advantages are that

1) simple to program

2) increase # of points by picking in between

(4)

can use non-uniformly spaced sample points. Main advantage is that they can give very accurate answers w/ small # of sample points.

So let's allow for the possibility to vary not only weights but also sample points.

This is now $2N$ degrees of freedom & suggests that we could have an integration rule exact for polynomials of order $2N-1$.

Method to do this is called Gaussian quadratures

(5)

- Approach:
- 1) derive integration rules w/ non-uniform sample points
 - 2) Then choose an optimal set of non-uniform sample points.

- 1) Suppose non-uniform sample points

are $\{x_k\}_{k=1}^N$

we want an integration rule of the form

$$\int_a^b f(x) dx \approx \sum_k w_k f(x_k)$$

need to choose weights w_k for general $f(x)$

use method of interpolating polynomials
(Lagrange polynomials)

$$\begin{aligned} \phi_k(x) &= \prod_{\substack{m=1, \dots, N \\ m \neq k}} \frac{x - x_m}{x_k - x_m} \\ &= \frac{(x - x_1) \times \dots \times \cancel{(x - x_{k-1})} \times \cancel{(x - x_{k+1})} \times \dots \times (x - x_N)}{(x_1 - x_k) \times \cancel{(x_2 - x_{k-1})} \times \cancel{(x_k - x_{k+1})} \times \cancel{(x_k - x_N)}} \end{aligned}$$

(6)

so one factor for each sample point except x_k

so $\phi_k(x)$ is poly in x w/ degree $N-1$

+ There are N different $\phi_k(x)$ for N different sample points

evaluate $\phi_k(x)$ at sample point $x=x_m$

$$\text{to get } \phi_k(x_m) = \begin{cases} 1 & m=k \\ 0 & m \neq k \end{cases} = \delta_{m,k}$$

Now consider function

$$\Phi(x) = \sum_{k=1}^N f(x_k) \phi_k(x)$$

This is poly. of degree $N-1$

evaluating at any sample point gives

$$\Phi(x_m) = \sum_{k=1}^N f(x_k) \phi_k(x_m) = \sum_{k=1}^N f(x_k) \delta_{km} = f(x_m)$$

7

So $\Phi(x)$ fits $f(x)$ at all sample points. It is also the unique polynomial which does so.

There are N coefficients & N constraints, so this is ~~the~~ one

To get an approximation, just integrate $\Phi(x)$ from a to b

$$\begin{aligned} \int f(x) dx &\approx \int_a^b \Phi(x) dx \\ &= \int_a^b \left[\sum_{k=1}^N f(x_k) \phi_k(x) \right] dx \\ &= \sum_{k=1}^N f(x_k) \int_a^b \phi_k(x) dx \end{aligned}$$

so weights are given by

$$w_k = \int_a^b \phi_k(x) dx$$

(8)

Unfortunately,

No closed-form formula

$$\text{for } w_k = \int_a^b \phi_k(x) dx$$

so we need to approximate them
w/ ~~Romberg~~ Romberg integration

or Simpson rule.

Point is that we calculate weights
 w_k once & then use them to integrate
very many functions.

Another point : you can calculate
weights for ~~a~~ a particular set
of sample points & domain of
integration & then map to others

Standard interval for this is
 $[-1, 1]$.

So give a set of sample points ~~$x_k \in [-1, 1]$~~
of weights $w_k = \int_{-1}^1 \phi_k(x) dx$

(9)

then translate $[-1, 1]$ to $[a, b]$

+ stretch

rule for mapping $x_k \in [-1, 1]$ to $[a, b]$

$$x'_k = \frac{1}{2}(b-a)x_k + \frac{1}{2}(b+a)$$

interpretation: translate to midpoint of $[a, b]$ & then stretch out to size of $[a, b]$

if width of interval changes, then rescale by

$$w'_k = \frac{1}{2}(b-a)w_k$$

After doing so integral approx. is

$$\int_a^b f(x) dx \approx \sum_{k=1}^n w'_k f(x'_k)$$

(10)

We've only solved half the problem.

Now figure out where to place sample points

Figuring this out is based on mathematics of Legendre polynomials.

Recall that our goal is to pick sample points such that integration is exact for polynomials of degree $2N-1$ or less

Legendre polynomial $P_N(x)$ is an N th order polynomial in x w/ property that

$$\int_{-1}^1 x^k P_N(x) dx = 0 \quad \forall k \in \{0, \dots, N-1\}$$

so orthogonal to all polynomials w/ degree $N-1$ or less
 & satisfies normalization $\int_{-1}^1 [P_N(x)]^2 dx = \frac{2}{2N+1}$

(11)

How to find them?

$$P_0(x) = \text{constant}$$

+ normalization imply that

$$P_0(x) = 1$$

$P_1(x)$ is 1st order poly. $ax+b$

satisfying

$$\int_{-1}^1 x^0 (ax+b) dx = 0$$

Computing integral gives

$$\left. \frac{ax^2}{2} + bx \right|_{-1}^1 \equiv 2b \Rightarrow b=0$$

normalization gives $a=1$

$$\text{So } P_1(x) = x$$

can then use recurrence (non-obvious)

$$(N+1)P_{N+1}(x) = (2N+1)xP_N(x) - NP_{N-1}(x)$$

to get higher orders

(12)

can find them online...

Suppose $q(x)$ is a polynomial of degree less than N , so that

$$q(x) = \sum_{k=0}^{N-1} c_k x^k$$

Then

$$\int_{-1}^1 q(x) P_N(x) dx =$$

$$\sum_{k=0}^{N-1} c_k \int_{-1}^1 x^k P_N(x) dx = 0$$

Another property: For all N , $P_N(x)$ has N real roots that all lie in $[-1, 1]$
 so N values of x in $[-1, 1]$ such that $P_N(x) = 0$

(13)

Suppose that $f(x)$ is a polynomial
in x of degree $2N-1$ or less

Can divide $f(x)$ by $P_N(x)$

(remember poly. division from high school?)

$$\rightarrow \text{get } f(x) = q(x) P_N(x) + r(x)$$

where $q(x)$ & $r(x)$ are poly's of degree
 $N-1$ or less

So we can write integral as

$$\int_{-1}^1 f(x) dx = \int_{-1}^1 q(x) P_N(x) dx$$

$$+ \int_{-1}^1 r(x) dx$$

$$= \int_{-1}^1 r(x) dx$$

so we only need to find integral of
polynomial of degree $N-1$ or less

But we've already done this

For any choice of sample points x_k ,
 a polynomial of degree $N-1$ or less
 can be fitted using interpolating polynomials
 $\phi_k(x)$ & so we have

$$\begin{aligned} \int_{-1}^1 f(x) dx &= \int_{-1}^1 r(x) dx \\ &= \sum_{k=1}^N w_k r(x_k) \end{aligned}$$

where $w_k = \int_{-1}^1 \phi_k(x) dx$

This equality is exact.

So the method for any poly of degree $2N-1$ or less over $[-1, 1]$ is as follows:

- 1) divide by the Legendre polynomial $P_N(x)$
to get $r(x)$ (remainder poly)
- 2) Then integrate $r(x)$ using any N
sample along w/ corresponding weights

We can be slightly more clever:

We can pick sample points to be any that we wish.

Consider that

$$\sum_{k=1}^N w_k f(x_k) = \sum_{k=1}^N w_k q(x_k) P_N(x_k) + \sum_{k=1}^N w_k r(x_k)$$

recall that $P_N(x)$ has N zeros

between $-1 + 1$ so choose N sample points to be positions of these zeros.

$$\Rightarrow \sum_{k=1}^N w_k f(x_k) = \sum_{k=1}^N w_k r(x_k)$$

Since $\int_{-1}^1 f(x) dx = \int_{-1}^1 r(x) dx = \sum_{k=1}^N w_k r(x_k)$

$$\Rightarrow \int_{-1}^1 f(x) dx = \sum_{k=1}^N w_k f(x_k)$$

(16)

⇒ we have an integration rule
 that allows for integrating any
 poly. $f(x)$ w/ order $2N-1$
 or less from $[-1, 1]$ +
 we get an exact answer
 (up to rounding error).

This is done by using only
 N sample points.

so choose sample points to coincide w/
 zeros of $P_N(x)$ + can show that
 weights are given by

$$w_k = \left[\frac{2}{(1-x)^2} \left[\frac{dP_N}{dx} \right]^{-1} \right]_{x=x_k}$$

This method reduces error by $\frac{c}{N^2}$ by
 including just one extra sample point.
 Means we need just about 10-100 sample points to